## Solutions to Tactical Decision Game 01-19

## **Bermside Ambush Solutions**

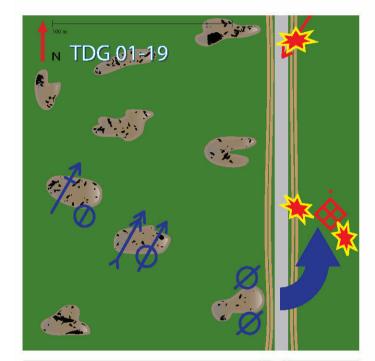
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## Solution #1

Squad Leader: "The first thing we need to do is take out that machine gun! It has us fixed and that squad is maneuvering to flank us!"

To Fire Team Leader with AT4: "Push your team up to the nearest rock pile and destroy that machine gun with the rocket and 203s!"

To the other two Fire Team Leaders: "Take cover! Return fire on that machine gun! Once that machine gun is taken out, move to the berm and throw some frags over it! When they explode, we will conduct an action right over the berm and roll them up the other side! Let's go!"



## Solution #2

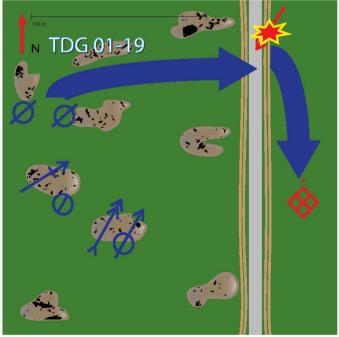
Squad Leader: "We have to take out that machine gun! It has us fixed and we don't have much time before their grenades start landing on us!"

To Fire Team Leader with AT4: "Push your team up to the nearest rock pile and suppress that machine gun with your IAR and 203s while your AT4 gets ready to shoot! Once the machine gun is destroyed, shift your fires to that enemy squad across the berm and fix them in place!"

To the other two Fire Team Leaders: "Get to the nearest rock pile away from their frags! Once that machine gun is taken out, we will conduct a wide action left bounding from one rock pile to the next until we reach the berm. Throw some frags over the berm. Once they blow up, we'll finish the action left and swing down on them from the North! Come on!"

>Author Note: This scenario is adapted from one described in &ROHD KDQH HOWS 10 DUCHS LAH&RP SDQ S W&KRUQS HAHARILJ by Joseph Owen. The context has been updated to reflect current rifle squad table of organization and equipment. Furthermore, the terrain has been modified for simplicity.





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